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EXPERIENCE POINTS (EXP) ARE WHAT YOU EARN TO LEVEL UP! READ BOOKS, COME TO LIBRARY PROGRAMS, AND MORE TO EARN EXP. KEEP THE TOTAL EXP YOU'VE EARNED IN THE YELLOW BOX TO HELP TRACK YOUR LEVELS. ONCE YOU'VE EARNED THE REQUIRED AMOUNT FOR A LEVEL, HIGHLIGHT IT AND THEN YOU CAN PUT THAT LEVEL INTO ONE OF YOUR CHARACTER STATS. EACH LEVEL ALSO COUNTS FOR 1 ADDITIONAL ENTRY FOR SUMMER READING. REMEMBER TO NOTE \*LEVELED UP\* WHEN ADDING IT TO THE PRIZE ENTRY FORM/SLIP.

١.	EXP	LEVEL
_	0	1
	3	2
	6	3
	9	4
	12	5
	15	6
	18	7
•	21	8
	24	9
	27	10
1		MINISTERNA TO THE PARTY OF THE

EXP	LEVEL
30	11
33	12
36	13
39	14
42	15
45	16
48	17
51	18
54	19
57	20
ACT OF FORM	

EXP	LEVEL
60	21
63	22
66	23
69	24
72	25
75	26
78	27
81	28
84	29
87	30
	MARIE FAIR L. Maine

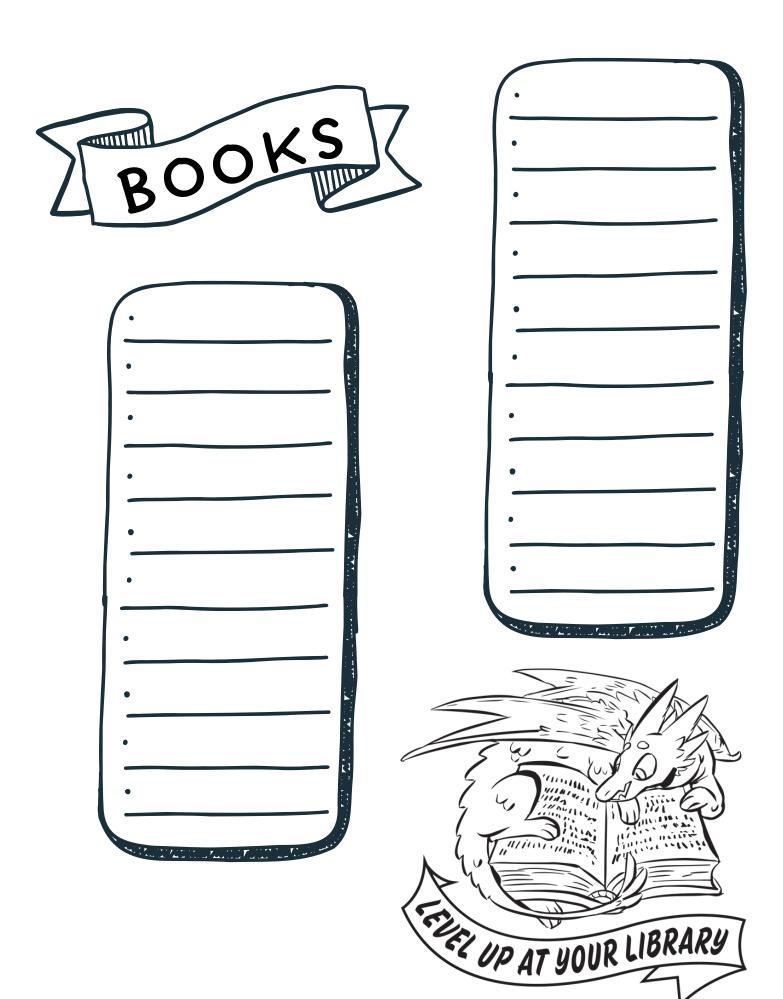




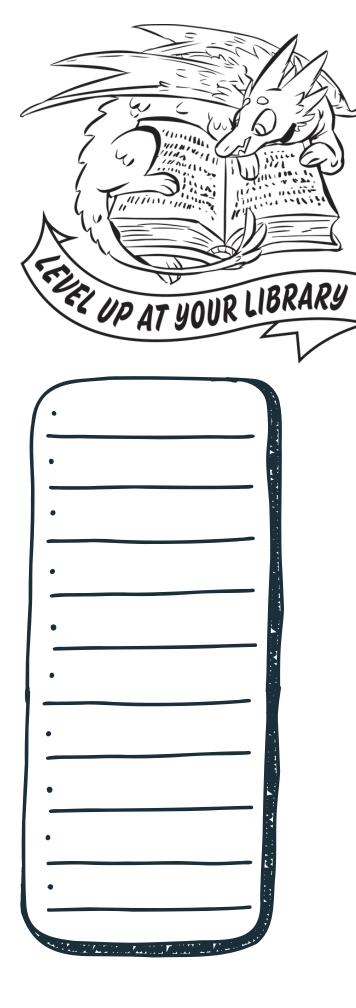
## CHARACTER STATS

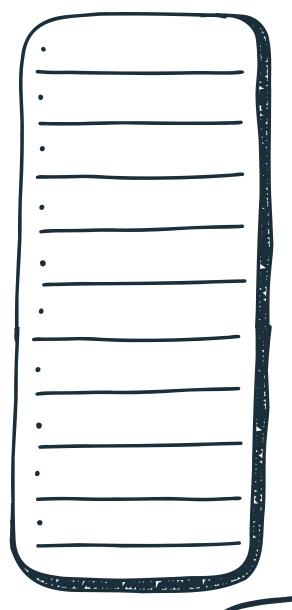


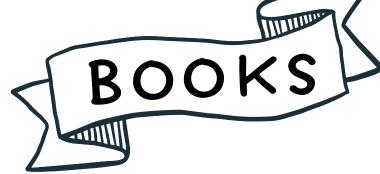
\*FOR EVERY LEVEL YOU EARN, PUT A POINT INTO ONE OF YOUR STATS



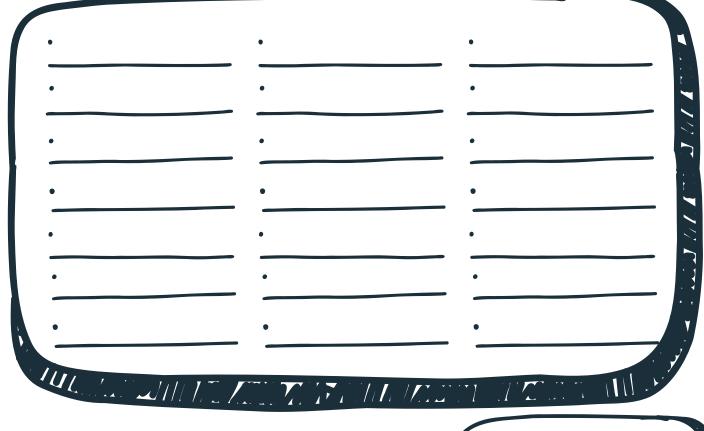
EACH BOOK READ IS 1 EXPERIENCE POINT













\*PROGRAMS ARE 3 EXPERIENCE POINTS EACH

## LOOKING FOR OTHER THINGS TO DO?

- VISIT THE BOOKMOBILE
- **BORROW A MUSEUM** PASS
- BORROW A LIBRARY OF THINGS ITEM
- GO TO THE
- FARMER'S MARKET
- GRAB A LIBRARY
- 'NEWSLETTER
- GO TO A MCAULIFFE JAZZ CONCERT

- BORROW A VIDEO
- GAME
- GRAB A FREE PUZZLE FROM THE LIBRARY
- GO SOMEWHERE NEW
- TAKE A WALK ON A
- FRAMINGHAM TRAIL
- VISIT A MUSEUM WITH HAVE AN OUTDOOR
- A MUSEUM PASS
- GO TO GARDEN IN THE PLANT SOMETHING WOODS

- SAY 'HI' TO FRED AT THE MAIN LIBRARY
- VISIT FAMILY/FRIENDS
- PICK UP ONE BAG OF TRASH
- DO A RANDOM ACT OF KINDNESS
- PICNIC



\*ITEMS ON THE 'OTHER' LIST ARE WORTH 2 EXPERIENCE POINTS EACH

- ASK A LIBRARIAN FOR A BOOK RECOMMENDATION
- READ A BOOK
- PUBLISHED THIS YEAR
- READ AN AWARD WINNING BOOK
  - READ A NON-FICTION
- BOOK
  - READ A BOOK SOMEONE
- ELSE IS READING
- READ A BOOK TO SOMEONE ELSE
- DO A SELF-GUIDED HISTORY TOUR OF FRAMINGHAM